Encounter Builder Patch Notes

V2.10

## Patch Notes 2.10:

### Additions

* Added Locathah race
* Added lingering injury lookup to the library lookup form
* Added concentration to the spell lookup (finally)
* Added Locathah Rising creatures to the library
* Added auto roller for players on the initiative tracker

### Changes

* Added prompt mentioning that ctrl + l launches the lookup form.
* Adjusted placement of the columns on the Xanathar’s encounter builder to further align things.
* Added dropdown for monster lookup on each encounter builder.
* Removed image from readied encounter and moved it to the initiative tracker.
* Added button to the player sheet that will unhide the “Character Lists” sheet for ease of customizing the dropdowns.
* Removed data validation error from the class cells.

### Fixes

* Fixed player sheet clear button.
* Removed overlooked names that referenced external workbooks
* Fixed picture not disappearing when using less than 4 players
* More Mac compatibility fixes